LISHA PAYNE

bigt00fgrin@gmail.com
lishap.github.io/portfolio
Brooklyn, NY 11220

SKILLS

Proficient with Adobe Creative Suite, Figma and Git version control. Experience with HTML/CSS, JavaScript, WordPress, Node and React. Comfortable with hand, power and machine fabrication tools.

TRAINING AND EDUCATION

The Rabbit 2023, Game Development Residency Medienboard
Berlin-Brandenburg, Germany

Interactive Media Arts B.F.A
New York University's Tisch School Of The Arts
3.8 /4.0, cum laude with honors

SHOWS

Berlin's Amaze 2024
BAMkids' Film Festival 2019

WORK EXPERIENCE

Ask me about my 6+ years of retail, bar and dining customer service experience!

BEAM CENTER
arts non-profit

Project Designer
June 2023 → current in Brooklyn, NY
• Developed STEAM curriculum for middle and high school students and onboarded teachers.
• Taught sewing, soldering and fabrication skills in classrooms.
• Managed materials and equipment for 195 students across 6 schools.

WHEELHOUSE CREATIVE
production company

Production and Editing Assistant
August 2017 → August 2022 New York, NY
• Logged dailies, licensing third-party and original music score materials.
• Assisted on production for both on-location and studio sets.
• Edited sequences using Adobe Premiere to create rough cuts.

NYU ITP EQUIPMENT
on campus employment

Floor Staff
September 2018 → May 2022 in Brooklyn, NY
• Checked in and out audio, visual and electronic equipment to students, residents and faculty, over 50x per day.
• Organized and inventoried equipment in 15+ equipment cages and classrooms.
• Provided support for faculty and students in managing, learning, and using equipment by explaining the proper use, assisting with proper hookup and helping students and faculty to troubleshoot equipment problems.

LEX
mobile application startup

Product Design Intern
October 2018 → August 2021 in New York, NY
• Formatting and reworked copy for personal ads, 50x per day.
• Assisted with design of user interface for iOS and Android for the beta mobile application.
• Front-end web design and copy writing for the company website.
• Managed a bug logging and reporting system, 25x per day.